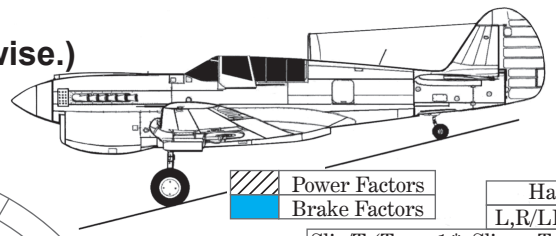
P-40N (N-5 and up, 44.5" flat climbs, 60" WEP otherwise.)

Curtiss P-40N. Day Fighter/Fighter-Bomber.
P.V.: 18. Engine Type: I. Producer: U.S.A.
4820 non-N-1 P-40Ns built. Produced from March '43.
Lend-lease: 980 to USSR. 468 to UK.

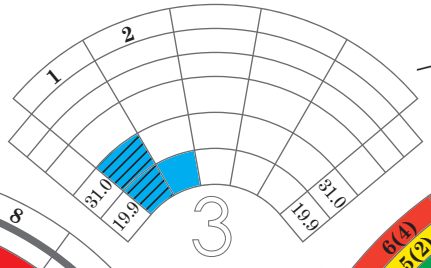


Stall Speed	
Maneuver Sp.	
Level Speed	
Dive Speed	
Loaded (Opt.) -1	

Used to end of War, but only 1 RAF squadron by 1945. Note: (x) Maneuver Requirement values apply to Bank/H-Roll/V. Dive/ H-Loop only.

Dive Sp. -1

Speed Change



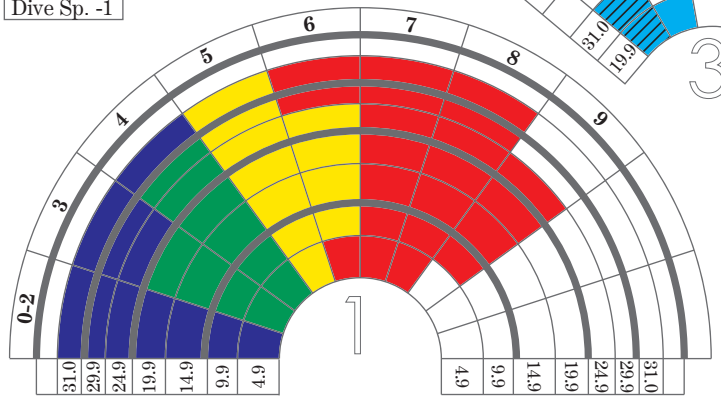
Power Factors				
Brake Factors				
Half Loop*		P	P	-3
L,R/LB V. Dive		+1	+2	1hx
Slip/T. (Turn -1 *, Slip or Turn +2 *)		+1	+2	-S
Bank/H-Roll		+1	+2	+0

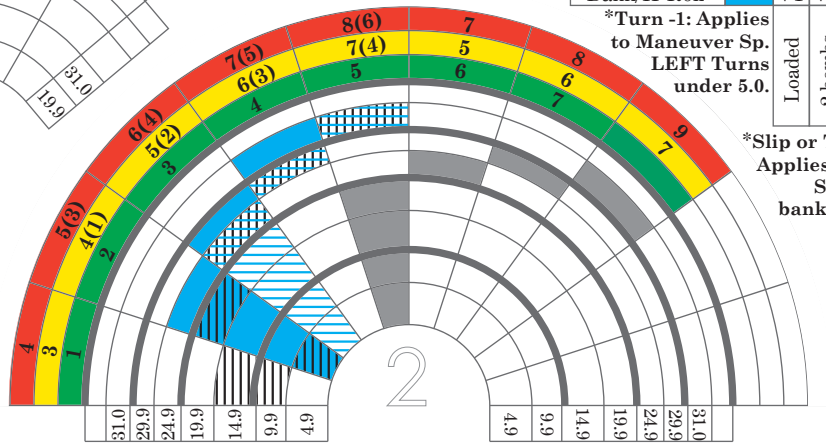
***H-Loop: +.5 to Maneuver Sp. black Max. Dive value, Level/Dive Sp.: +1.2. Both +.2 per 5.0. (1.4 at Dive Sp. of 7*)**
***Diving H-Loop not allowed from a Current Sp. above 7.**

***Turn -1: Applies to Maneuver Sp. LEFT Turns under 5.0.**

	Loaded	2 bombs	Inverted

***Slip or Turn +2: Applies to Dive Sp. LEFT banked Turn or Slip.**





Note: Add +2 to Dive Sp. Bank/H-Roll to left always.

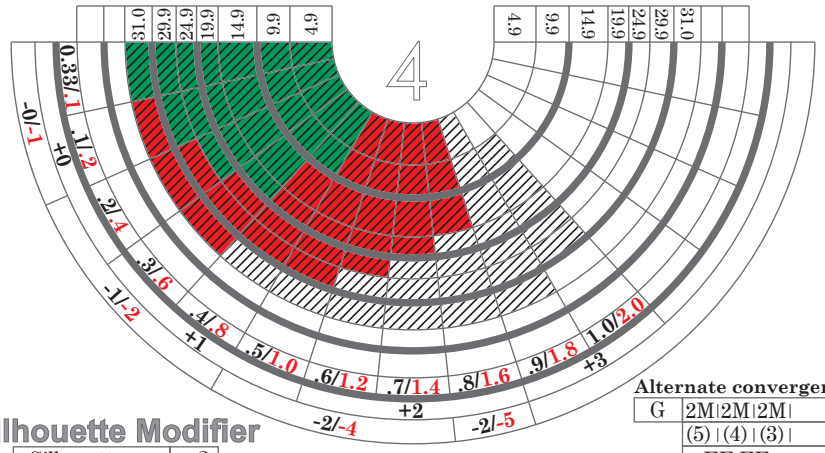
Speed Increments

Altitude Change

Maneuverability Requirements

		Loaded	2 bombs
Dive Acceler.	+1		
Climb Deceler.	-1		
Max. Dive		-.2	-.3
Dive Sp. Climb		-.4	-.5
Max. Climb		-.1	-.2

Special Note: Within Current Maneuver Speed, may reduce Turn Maneuver Requirement by -1 (1=1/2) for two consecutive Turns per Game-Turn only. (Simulates briefly dropping landing gear.) This does not allow more than 4 Turns per Game-Turn, and is not allowed on the first Movement Point of a Game-Turn.



Target Characteristics

W	6	5		Cn	_	Mg	6
F	7			L	4		
C	3			C	_		
E	2	E	_	E	_	E	_
G	2M|2M|2M|			|2M|2M|2M			
	(4)|(4)|(4)|			|(4)|(4)|(4)			
	FF FF			FF FF			

Variants

Alternate convergence.

G	2M|2M|2M|	|2M|2M|2M
	(5)|(4)|(3)|	|(3)|(4)|(5)
	FF FF	FF FF

Silhouette Modifier

Silhouette	+2